

2. Assume that the code shown below has been executed:

```
begin code
>> A = [ 9, 0, 6, 8, 3, 0];
end code
```

Write the output that the following commands will produce. Do not worry about the exact format of the output. If the result produces a MATLAB error, write "ERROR."

(a) >> A(3)

ans = 6 /

(b) >> A(3) >= 0

ans = 1 /

(c) >> A([1,3,5])

ans = 9 6 3 /

(d) >> A([2,4,6])

ans = 0 8 0 /

(e) >> A([1,3,5]) / 3 + 1

ans = 4 3 2 /

(f) >> A([1,3,5]) >= 6

ans = 1 1 0 /

(g) >> A([1,3,5]) .\* A([2,4,6])

ans = 0 48 0 /

(h) >> A([1,3,5]) + A([2,4,6]) ./ A([2,4,6])

ans = NaN 7 NaN /

1. What is the output when the following commands are typed in sequence from the MATLAB command window? Do not worry about the exact format of the output.

$$(a) \gg 4 * 2 / 2^2 + 1$$

$$\text{ans} = \boxed{13}$$

BE 170AS

$$(b) \gg 4 * 2 / 2^{(2+1)}$$

$$\text{ans} = \boxed{1/2}$$

$$(c) \gg 6 * 2 / 2 < 2 + 1$$

$$\text{ans} = \boxed{0}$$

$$(d) \gg [6 \ 2] / 2 < 2 + 1$$

$$\text{ans} = \ 0 \ 1$$

$$(e) \gg [6 \ 2] / 2 .* 2 + 1$$

$$\text{ans} = \ 2.5 \ 1.5$$

3. Assume that the 2D array:

$$A = \begin{bmatrix} 1 & 6 & -9 \\ 2 & 7 & 0 \\ 4 & 3 & 9 \\ -3 & -2 & -7 \end{bmatrix}$$

has been defined, i.e.

```

begin code
>> A = [1 6 -9; 2 7 0; 4 3 9; -3 -2 -7];
end code

```

Write the output that the following commands will produce. Do not worry about the exact format of the output. If the result produces a MATLAB error, write "ERROR."

(a) >> A(4,3)

ans = -7

(b) >> A(3,4)

ans = ERROR

(c) >> A(9)

ans = -9

~~(d)~~ >> A(:,3)'

ans =  $\begin{bmatrix} -9 \\ 0 \\ 9 \\ -7 \end{bmatrix}$

(e) >> A(1:2, 2:3)

ans =  $\begin{bmatrix} 6 & -9 \\ 7 & 0 \end{bmatrix}$

(f) >> A(1, end-1:end)

ans = 6 -9

~~(g)~~ >> A([1,4],[1,3]) < 1

ans = ERROR  $\begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$

4. Suppose that a row vector  $r$  of **unknown length** has been defined. Write matlab code (no more than 2 lines) that will reverse the order of the elements of the vector. For example,

- if  $r$  was generated using the matlab code

```
>> r = [ 1 -4 3];
```

your code should return

```
r =
    3   -4    1
```

```
begin code
rcv = r(end:-1:1)
↑
r =
    3   -4    1
Ⓢ
end code
```

+1

→ Ken:

please add 1 point to  
his exam score.

Thanks.

Roberto

5. Write, in the code box shown below a function `ReplaceChar`, which will replace all occurrences of one character in a string by another character.

The function `ReplaceChar` should have three input arguments:

- the input string,
- the character to be replaced,
- the replacing character,

and one output argument:

- the modified string.

Below is an example of how `ReplaceChar` should work when it is used in the command window:

```
>> st1 = ReplaceChar('this is a test','t','T')
st1 =
    This is a Test
```

```
begin code
function [MOD_STR] = ReplaceChar(IN_STR, CHAR_REPLACE, NEW_CHAR)
    A = FINDSTR(CHAR_REPLACE, IN_STR);
    IN_STR(A) = NEW_CHAR;
    MOD_STR = IN_STR;
end code
```

6. Let A, C, D, E, and F be defined as in the following MATLAB script.

```

begin code
>> clear
>> A = {'Golden', 'Bears'}, [3,1;4,2];
>> C.f = {7};
>> D.f = 88;
>> E = [C D];
>> F = {[12 5] A E};
end code

```

Write the output that the following commands will produce. Do not worry about the exact format of the output. If the result produces a MATLAB error, write "ERROR."

(a) >> size(A{1})

ans = 6

(b) >> size(A{2})

ans = 1 x 1

(c) >> A{2}{1} == 'e'

ans = 0

(d) >> size(A(1:2))

ans = ERROR

(e) >> [A{2}{1} F{2}{1}]

ans = ERROR

(f) Write an expression that extracts the number 88 from the variable F.

F{3}(2).F

7. Consider the following lines of code:

begin code

```
>> clear
>> schools(1).SchoolName = 'Cal';
>> schools(1).TeamName = 'Golden Bears';
>> schools(2).SchoolName = 'UCLA';
>> schools(2).TeamName = 'Bruins';
>> schools(3).SchoolName = 'Stanford';
>> schools(3).TeamName = 'Cardinal';
>> schools(4).SchoolName = 'USC';
>> schools(4).TeamName = 'Trojans';
```

end code

10/10

(a) What size is schools?

1 x 4 ✓

(b) What is the class of schools?

STRUCT ✓

(c) How many fields does schools have?

2 ✓

Define B and C as

begin code

```
>> B = [schools.SchoolName];
>> C = {schools.TeamName};
```

end code

(d) What size is B?

1 x 18 ✓

(e) What size is C?

1 x 4 ✓

(f) What class is B?

CHAR ✓

(g) What is the value of B(6:9)?

LAST ✓

(h) What is the value of C{3}?

'Cardinal' ✓

- (i) By direct assignment, add a field, named Location, to schools. The values should be character strings, using LosAngeles (for USC), Westwood (for UCLA), Berkeley (for Cal), and ShallowAlto (for Stanford). Show your code below.

```
>> SCHOOLS(1).LOCATION = 'BERKELEY';  
>> SCHOOLS(2).LOCATION = 'WESTWOOD';  
>> SCHOOLS(3).LOCATION = 'SHALLOWALTO';  
>> SCHOOLS(4).LOCATION = 'LOSANGELES';
```

