CS 61A Summer 2019

Structure and Interpretation of Computer Programs

MIDTERM

INSTRUCTIONS

- You have 3 hours to complete the exam individually.
- The exam is closed book, closed notes, closed computer, and closed calculator, except for two hand-written $8.5" \times 11"$ crib sheet of your own creation.
- Mark your answers on the exam itself. We will not grade answers written on scratch paper.

Last (Family) Name	
First (Given) Name	
Student ID Number	
Berkeley Email	
Teaching Assistant	
Exam Room	
Name of the person to your left	
Name of the person to your right	
All the work on this exam is my own. (please sign)	

POLICIES & CLARIFICATIONS

- If you need to use the restroom, bring your phone and exam to the front of the room.
- You may use built-in Python functions that do not require import, such as min, max, pow, len, and abs.
- You may not use example functions defined on your study guides unless a problem clearly states you can.
- For fill-in-the blank coding problems, we will only grade work written in the provided blanks. You may only write one Python statement per blank line, and it must be indented to the level that the blank is indented.
- Unless otherwise specified, you are allowed to reference functions defined in previous parts of the same question.

1. (10 points) WWPD

For each of the expressions in the table below, write the output displayed by the interactive Python interpreter when the expression is evaluated. The output may have multiple lines. Each expression has at least one line of output.

- If an error occurs, write **Error**, but include all output displayed before the error.
- To display a function value, write **FUNCTION**.
- If an expression would take forever to evaluate, write **FOREVER**.
- If nothing is displayed, write **Nothing**

The interactive interpreter displays the value of a successfully evaluated expression, unless it is None.

Assume that you have started python3 and executed the code shown on the left first, then you evaluate each expression on the right in the order shown. Expressions evaluated by the interpreter have a cumulative effect.

```
d = \{\}
    x = 2
    y = 9
4
    p = lambda : print('crikey')
    def f(a, b):
6
7
        if b or print(a):
8
            print(a, b)
9
        if b > a:
             return a + b
10
        else:
11
            return "less"
12
13
    def g(f, x, y):
14
        def m(n):
15
             if f(n):
16
17
                 m = f
18
                 print('bonk')
19
             else:
20
                 m = p
21
                 print('ers')
             return m(n - 1)
22
        return m(x) and f(x)
23
24
    def h(x):
25
        if x not in d:
26
             d[x] = 'yes'
27
             return False
28
29
        else:
             return True
30
31
32
    def m(x):
        d = \{\}
33
34
    def e(x):
35
36
        print(h(x))
37
        m(x)
        print(h(x))
38
```

	T
Expression	Interactive Out-
-	put
print(4, 5) + 1	4 5
F(-, -, -,	ERROR
(p() and p()) or p()	
print(e(5))	
princ(c(o))	
f(x, y)	
g(h, 4, 10)	
g(lambda x: x % 2, y, x)	
6(10m) at 1. 1. 1. 2, y, 1.	

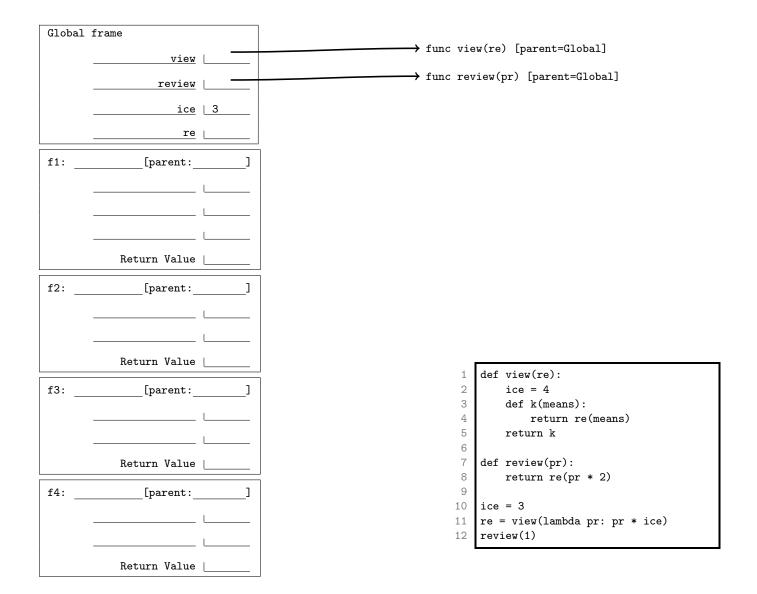
Name:

2. (10 points) Environment Diagram

Fill in the environment diagram that results from executing the code below until the entire program is finished, an error occurs, or all frames are filled. You may not need to use all of the spaces or frames.

A complete answer will:

- Add all missing names and parent annotations to all local frames.
- Add all missing values created or referenced during execution.
- Show the return value for each local frame.

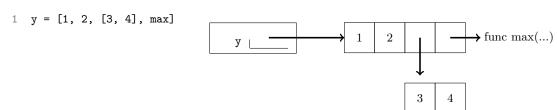


3. (8 points) Boxing Day

Draw box-and-pointer diagrams for the state of the lists after executing each block of code below. Each box should contain a value or a pointer to an object, as in an environment diagram.

You don't need to write index numbers or the word list. Please erase or cross out any boxes or pointers that are not part of a final diagram.

An example is given below:



(a) (3 pt)

```
1 lst = [2, 4, lambda: lst]
2 lst2 = lst
3 lst = lst[2:]
4 lst3 = lst[0]()

lst _____

lst2 ____
```

(b) (3 pt)

(c) (2 pt)

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4. (2 points) Conceptual Questions There are three problems here, which cover topics from this week's lecture. Each problem is worth 1 point, by can only earn a maximum of 2 points on this problem, so you only need to know two answers. Please make sure to fill in the bubble completely when answering. Each question has only one right answer.	at you
(a) (1 pt) Mutable Functions	
Declaring a variable nonlocal allows you to modify a binding for that variable in:	
 ○ Any parent frame ○ The global frame ○ Any parent frame other than global ○ The current (b) (1 pt) Growth 	frame
Out of these options, what's the best way to measure the performance of a program?	
 Run the program many times and calculate the average time it takes to run Count the number of operations executed by the program for different inputs Count how many while and for loops the code contains 	
(c) (1 pt) Iterators and Generators	
Select the statement that is ${\it not}$ true. A generator function is a function that	
○ is an iterator ○ returns an iterator ○ returns a generator ○ contains the "yield" keyword	
5. (4 points) Negative Feedback	
Write a function clear_negatives that takes in a list containing integers, and returns a list which is identithe original, but in each case where a negative integer appears, delete a number of elements from the list equito the magnitude of the negative integer.	
For example, if -4 occurs in the list, remove a total of four elements: -4 and the next three elements. See the do for examples.	octests
Your solution $must$ use recursion, and should not modify the input list.	
<pre>def clear_negatives(lst):</pre>	
>>> clear_negatives([1, 0, 6]) [1, 0, 6] >>> clear_negatives([3, -2, 1, 6, 2]) [3, 6, 2] >>> lst = [-3, -4, 5, 5] >>> clear_negatives(lst) [5] >>> lst [-3, -4, 5, 5]	
if:	
return []	
elif:	
return	
else:	
return	
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6. (6 points) Your Guess Is As Good As Mine

Let's play a guessing game! In order to do this, we'll use higher order functions.

Write a function, make_guess, which takes in a number that we want someone to try to guess, and returns a guessing function.

A guessing function is a one-argument function which takes in a number. If the number passed in is the number we wanted to guess, it will return the number of incorrect guesses made prior to the correct guess. Otherwise, it returns another guessing function, which keeps track of the fact that we've made an incorrect guess.

Solutions which use lists, object mutation, nonlocal, or global will receive no credit.

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7. (12 points) Scrabbled Eggs

In this problem, we will build (part of) the ultimate Scrabble AI! Scrabble is a game where, given a collection of letters that each have a point value assigned, you try to make the word with the greatest score.

For example, if "a" and "s" are both worth 1 point, and "b" and "c" are both worth 2 points, the word "cab" would get 5 points, and "sass" would get 4 points.

(a) (8 pt) Implement the function is_subseq which takes two strings, w1 and w2, and returns True if w1 is a subsequence of w2.

Recall from Lab 5 that a string is a subsequence of another string if all the letters in the first string appear in the second string in the same order, although not necessarily directly next to each other. Put another way, you can transform the first string to the second string just by adding letters at any position in the first string.

For example, "put" and "cot" are both subsequences of "computer", but "car" and "rot" are not.

```
def is_subseq(w1, w2):
  """ Returns True if w1 is a subsequence of w2 and False otherwise.
  >>> is_subseq("word", "word")
  True
  >>> is_subseq("compute", "computer")
  True
  >>> is_subseq("put", "computer")
  True
  >>> is_subseq("computer", "put")
  False
  >>> is_subseq("sin", "science")
  True
  >>> is_subseq("nice", "science")
  False
  is_subseq("boot", "bottle")
  False
  11 11 11
  if _____:
    return _____
  else:
    with_elem = _____ and ______
    without_elem = _____
    return _____
```

(b) (4 pt) Now, implemment scrabbler which takes in a string chars, a list of strings words, and a dictionary values which maps letters to point values. It should return a dictionary where each key is a word in words which can be formed from the letters in chars and each value is the point value of that word.

For the purposes of this problem, we will only consider words we can form by using letters in chars in the same order they appear in the string. Assume values contains all the letters across valid words as keys. You may additionally assume is_subseq from the previous part has been implemented correctly.

lef	scrabbler(chars, words, values): """ Given a list of words and point values for letters, returns a dictionary mapping each word that can be formed from letters in chars
	to their point value. You may not need all lines
	<pre>>>> words = ["easy", "as", "pie"] >>> values = {"e": 2, "a": 2, "s": 1, "p": 3, "i": 2, "y": 4} >>> scrabbler("heuaiosby", words, values) {'easy': 9, 'as': 3}</pre>
	<pre>>>> scrabbler("piayse", words, values) {'pie': 7, 'as': 3} """</pre>
	result =
	for:
	if:

return result

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8. (8 points) Leaf It To Me

Write a function max_path which takes in a tree t with positive labels and a number k, and returns the path with length at most k for which the sum of the labels in the path is greatest. If there are multiple paths with the greatest sum, return the leftmost one.

The path does not have to start at the root of the tree - the path can contain any top-to-bottom sequence of nodes.

```
def tree(label, branches=[]):
                                                               def is_leaf(t):
    return [label] + list(branches)
                                                                   return not branches(t)
def label(t):
                                                               def branches(t):
    return t[0]
                                                                   return t[1:]
```

```
The tree data abstraction is provided here for your reference. Do not violate the abstraction barrier!
def max_path(t, k):
  """ Return a list of the labels on any path in tree t of length at most k with the greatest sum
  >>> t1 = tree(6, [tree(3, [tree(8)]), tree(1, [tree(9), tree(3)])])
  >>> max_path(t1, 3)
                                                           t2
  [6, 3, 8]
                                                           5
  >>> max_path(t1, 2)
                                          6
  [3, 8]
                                                              7
  >>> t2 = tree(5, [t1, tree(7)])
  >>> max_path(t2, 1)
  [9]
  >>> max_path(t2, 2)
                                                        9
  [5, 7]
  >>> max_path(t2, 3)
  [6, 3, 8]
  def helper(t, k, on_path):
     if _____:
       return []
     elif _____:
       return [label(t)]
        _____
     if _____:
       return _____(_____, key = _____)
     else:
       b = _____
       return _____(_____, key = _____)
```

return helper(t, k, False)

9. (0 points) The Prisoner's Dilemma

In this extra credit problem, you may choose one of two options.

- Mark the choice to "Betray" and write a positive integer in the blank below. The one student who writes the smallest, unique positive integer will receive two (2) extra credit points but only if fewer than 90% of students choose the next option.
- Mark the choice to "Work Together". If at least 90% of students choose this option, all students who chose this option will receive one (1) extra credit point and those who marked the choice to "Betray" will receive zero (0) extra credit points.

Will you work together? Or will you betray your fellow students? It is up to you.

\bigcirc	Betray
\bigcirc	Work Together

10. (0 points) The End

(a) (0 pt) Any feedback for us on how this exam went / how the course is going so far?

(b) (0 pt) Use this space to draw a picture, write a note, or otherwise express yourself.