

$$1. a) A_1 = \begin{bmatrix} 1 & 3 \\ -3 & 1 \end{bmatrix}, e^{A_1 t} = \begin{bmatrix} e^t \cos 3t & e^t \sin 3t \\ -e^t \sin 3t & e^t \cos 3t \end{bmatrix} \quad b) A_2 = \begin{bmatrix} -2 & 0 \\ 0 & 4 \end{bmatrix}, e^{A_2 t} = \begin{bmatrix} e^{-2t} & 0 \\ 0 & e^{4t} \end{bmatrix}$$

$$c) A_3 = \begin{bmatrix} -3 & 1 \\ 0 & -3 \end{bmatrix}, e^{A_3 t} = \begin{bmatrix} e^{-3t} & t e^{-3t} \\ 0 & e^{-3t} \end{bmatrix} \quad d) A_4 = \begin{bmatrix} -2+j5 & 0 \\ 0 & -2-j5 \end{bmatrix}, e^{A_4 t} = \begin{bmatrix} e^{(-2+j5)t} & 0 \\ 0 & e^{(-2-j5)t} \end{bmatrix}$$

$$e) A_5 = \begin{bmatrix} 0 & -4 \\ 4 & 0 \end{bmatrix}, e^{A_5 t} = \begin{bmatrix} \cos 4t & -\sin 4t \\ \sin 4t & \cos 4t \end{bmatrix}$$

$$2) \text{ poly with roots at } -2 \pm j1 \Rightarrow q(s) = (s+2-j1)(s+2+j1) = \dots = s^2 + 4s + 5$$

$$\text{Match with } p(s); \quad p(s) = s^2 + (-1+7\beta_1+5\beta_2)s + (1+4\beta_1+3\beta_2) = s^2 + 4s + 5$$

$$\Leftrightarrow \begin{pmatrix} 7 & 5 \\ 4 & 3 \end{pmatrix} \begin{pmatrix} \beta_1 \\ \beta_2 \end{pmatrix} + \begin{pmatrix} -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 4 \\ 5 \end{pmatrix} \Leftrightarrow \begin{pmatrix} 7 & 5 \\ 4 & 3 \end{pmatrix} \begin{pmatrix} \beta_1 \\ \beta_2 \end{pmatrix} = \begin{pmatrix} 5 \\ 4 \end{pmatrix} \quad \begin{pmatrix} 7 & 5 \\ 4 & 3 \end{pmatrix}^{-1} = \frac{1}{1} \begin{pmatrix} 3 & -5 \\ 4 & 7 \end{pmatrix}$$

$$\text{Hence } \begin{pmatrix} \beta_1 \\ \beta_2 \end{pmatrix} = \begin{pmatrix} 3 & -5 \\ 4 & 7 \end{pmatrix} \begin{pmatrix} 5 \\ 4 \end{pmatrix} = \begin{pmatrix} -5 \\ 8 \end{pmatrix} \quad = \begin{pmatrix} 3 & -5 \\ 4 & 7 \end{pmatrix}$$

$$3) \dot{x} = Ax + Ed + Bu \\ = Ax + Ed + B(Jz + Kr + Ly_m) \\ = Ax + Ed + B(Jz + Kr + L(Cx + n)) \\ = \underline{(A + BLC)x + BJz + BKr + Ed + BLn}$$

$$\dot{z} = Fz + Gr + Hy_m \\ = Fz + Gr + H(Cx + n) \\ = \underline{HCx + Fz + Gr + 0 \cdot d + Hn}$$

$$\underline{y = Cx}, \quad u = Jz + Kr + Ly_m \\ = Jz + Kr + L(Cx + n) \\ = \underline{LCx + Jz + Kr + 0 \cdot d + Ln}$$

$$\begin{pmatrix} \dot{x} \\ \dot{z} \\ y \\ u \end{pmatrix} = \begin{bmatrix} A+BLC & BJ & BK & E & BL \\ HC & F & G & 0 & H \\ C & 0 & 0 & 0 & 0 \\ LC & J & K & 0 & L \end{bmatrix} \begin{pmatrix} x \\ z \\ r \\ d \\ n \end{pmatrix}$$

4) Let  $v_1, v_2, v_3$  denote columns of  $V$ ;  $\lambda_1, \lambda_2, \lambda_3$  denote diagonal entries of  $\Lambda$   
 Note  $\bar{v}_1 = v_2$   $\bar{\lambda}_1 = \lambda_2$ . Write out  $Av_1 = \lambda_1 v_1$

$$A(v_1)_R = (\lambda_1)_R (v_1)_R - (\lambda_1)_I (v_1)_I$$

$$A(v_1)_I = (\lambda_1)_I (v_1)_R + (\lambda_1)_R (v_1)_I$$

$$A \begin{bmatrix} (v_1)_R \\ (v_1)_I \end{bmatrix} = \begin{bmatrix} (v_1)_R \\ (v_1)_I \end{bmatrix} \begin{bmatrix} (\lambda_1)_R & (\lambda_1)_I \\ -(\lambda_1)_I & (\lambda_1)_R \end{bmatrix}$$

We derived this in class, in general, and also had quiz and homework on it. Since  $\bar{v}_2 = v_1$ ,  $\bar{\lambda}_2 = \lambda_1$ , the equation  $Av_2 = \lambda_2 v_2$  gives the same equations

Hence

$$A \underbrace{\begin{bmatrix} (v_1)_R & (v_1)_I & v_3 \end{bmatrix}}_W = \underbrace{\begin{bmatrix} (v_1)_R & (v_1)_I & v_3 \end{bmatrix}}_W \underbrace{\begin{bmatrix} (\lambda_1)_R & (\lambda_1)_I & 0 \\ -(\lambda_1)_I & (\lambda_1)_R & 0 \\ 0 & 0 & \lambda_3 \end{bmatrix}}_T$$

$$W = \begin{bmatrix} -1 & 4 & 0 \\ 2 & -1 & 1 \\ 6 & 0 & -1 \end{bmatrix}, \quad T = \begin{bmatrix} -2 & 2 & 0 \\ -2 & -2 & 0 \\ 0 & 0 & -3 \end{bmatrix}$$

5) a) closed loop is  $\dot{x} = (A - B_2 K_p C)x + B_1 d + B_2 K_p r$   
 $y = Cx$

since  $B_2 C \neq 0$ , you can choose  $K_p$  to set  $A - B_2 K_p C$  arbitrarily. Hence

Goal 1 & 2 achievable.  $SSG_{r \rightarrow y} = \frac{B_2 K_p C}{B_2 K_p C - A}$ . This equals 1 if

and only if  $A=0$ . ~~Also~~ Also  $SSG_{d \rightarrow y} = \frac{B_1 C}{B_2 K_p C - A} \neq 0$ . Hence Goal 4

(and hence 6) not achievable. If  $A=0$ , then (3,5) achievable. If  $A \neq 0$ , then (3,5) not achievable.

b) closed loop  $\dot{x} = (A + B_2 K_2 C)x + B_1 d + B_2 K_1 r$ . Goal 1 & 2 achievable with  $K_2$   
 $y = Cx$

$SSG_{r \rightarrow y} = \frac{B_2 K_1 C}{B_2 K_2 C - A}$  so goal #3 achievable. (5) is not achievable

4 & 6 are not, similar to part (a)

c) closed-loop is  $\begin{pmatrix} \dot{x} \\ \dot{q} \end{pmatrix} = \begin{bmatrix} A & B_2 K_I \\ -C & 0 \end{bmatrix} \begin{pmatrix} x \\ q \end{pmatrix} + \begin{pmatrix} 0 & B_1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} r \\ d \end{pmatrix}$

for closed loop, char poly is  $\lambda(\lambda-A) + B_2 K_I C = \lambda^2 - A\lambda + B_2 K_I C$

Clearly cannot do Goal 2, since 2 evals, only 1 parameter ( $K_I$ ). If  $A < 0$ , then  $B_2 K_I C > 0$  results in stability. If  $A \geq 0$ , then always unstable.

If closed-loop is stable, then  $SSG_{r \rightarrow y} = 1$ ,  $SSG_{d \rightarrow y} = 0$  (check matrices, due to integral action) and this is robust (#3, 4, 5, 6). If closed-loop is unstable, then none.

So  $A < 0 \Rightarrow$  Goals (1, 3, 4, 5, 6) achievable

$A \geq 0 \Rightarrow$  none achievable

d) This is exactly the problem considered in section 13.1. So all goals achievable.

6) Closed loop is

$$\begin{pmatrix} \dot{x} \\ \dot{q} \end{pmatrix} = \begin{bmatrix} -4 - 6K_p & 3K_I \\ -2 & 0 \end{bmatrix} \begin{pmatrix} x \\ q \end{pmatrix} + \begin{pmatrix} 3K_p & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} r \\ d \end{pmatrix}$$

$$y = \begin{bmatrix} 2 & 0 \end{bmatrix} \begin{pmatrix} x \\ q \end{pmatrix}$$

Char eq =  $(\lambda + 4 + 6K_p)\lambda + 6K_I$

$$= \lambda^2 + \underbrace{(4 + 6K_p)}_{2\zeta\omega_n} \lambda + \underbrace{6K_I}_{\omega_n^2} \Rightarrow$$

$$K_p = \frac{2\zeta\omega_n - 4}{6}$$

$$K_p = \frac{\frac{2}{3}\omega_n - 2}{3}$$

$$K_I = \frac{\omega_n^2}{6}$$

$$\zeta = .9$$

$$\omega_n = 10$$

$$\Rightarrow \boxed{K_p = 7/3 \quad K_I = \frac{100}{6} = \frac{50}{3}}$$

b) 1 (section 13.1)

c) 0 (section 13.1)

d)  $-CA^{-1}B$  where ~~matrix~~,  $A = \begin{bmatrix} -18 & 50 \\ -2 & 0 \end{bmatrix}$ ,  $B = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$

$$C = \begin{bmatrix} -1/3 & 50/3 \end{bmatrix}$$

$$A^{-1}B = \begin{bmatrix} 0 \\ 2/100 \end{bmatrix}$$

$$\Rightarrow \boxed{SSG_{d \rightarrow y} = -1/3}$$