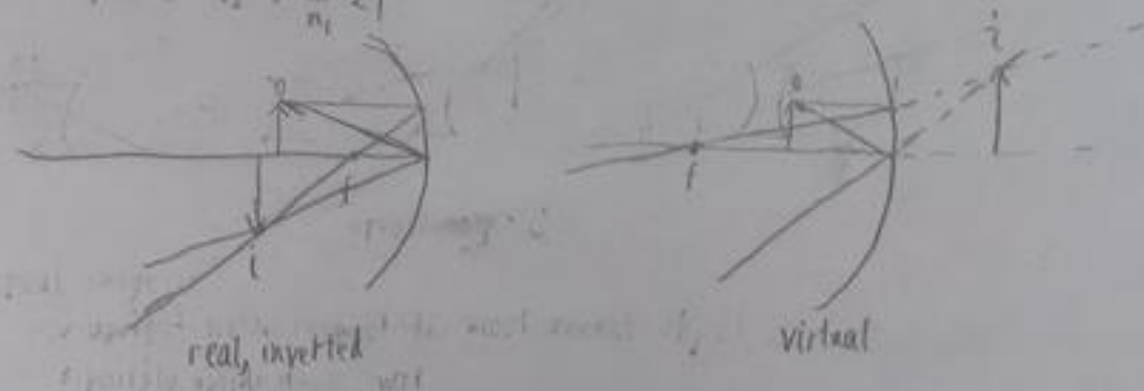


1a no, total internal reflection requires  $n_2 > n_1$   
 $n_1 \sin \theta = n_2 \rightarrow \frac{n_2}{n_1} < 1$

1b



real, inverted

virtual

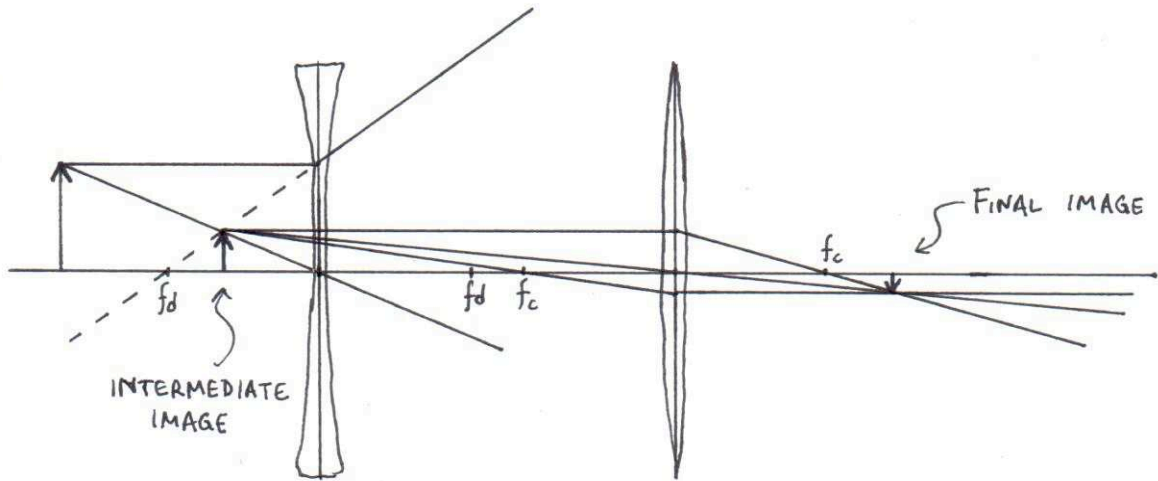
(allow upright if in conjunction w/ virtual object)

1c holding  $kx - \omega t$  constant, increasing  $t$  by  $\delta t$  increases  $x$  by  $\frac{\omega}{k} \delta t$   
 (constant position on wavefront)

therefore  $v = + \frac{\omega}{k} \hat{x}$

1d yes, the two curvatures enter symmetrically

2)a)



$$b) \quad \frac{1}{f_d} = \frac{1}{d_{o,d}} + \frac{1}{d_{i,d}} \quad \Rightarrow \quad \frac{1}{f_d} = \frac{d_{o,d} + d_{i,d}}{d_{o,d} \cdot d_{i,d}}$$

$$\Rightarrow f_d = \frac{d_{o,d} \cdot d_{i,d}}{d_{o,d} + d_{i,d}} = \frac{d_1 d_{i,d}}{d_1 + d_{i,d}} \quad [1]$$

$$d_{o,c} = d_2 - d_{i,d}$$

$$\Rightarrow \frac{1}{f_c} = \frac{1}{d_{o,c}} + \frac{1}{d_{i,c}} = \frac{1}{d_2 - d_{i,d}} + \frac{1}{d_3}$$

$$\Rightarrow \frac{1}{d_2 - d_{i,d}} = \frac{1}{f_c} - \frac{1}{d_3} = \frac{d_3 - f_c}{d_3 f_c}$$

$$\Rightarrow d_2 - d_{i,d} = \frac{d_3 f_c}{d_3 - f_c}$$

$$\Rightarrow d_{i,d} = d_2 - \frac{d_3 f_c}{d_3 - f_c}$$

Plug into [1] above:

$$f_d = \frac{d_1 \left( d_2 - \frac{d_3 f_c}{d_3 - f_c} \right)}{d_1 + d_2 - \frac{d_3 f_c}{d_3 - f_c}} = \frac{d_1 [d_2 (d_3 - f_c) - d_3 f_c]}{d_1 (d_3 - f_c) + d_2 (d_3 - f_c) - d_3 f_c}$$

$$= \frac{d_1 (d_2 d_3 - d_2 f_c - d_3 f_c)}{d_3 (d_1 + d_2) - f_c (d_1 + d_2 + d_3)} \quad \square$$

NOTE: Due to sign ambiguity for  $f_d$ , overall sign differences were allowed in final result. Individual terms needed the same relative sign as shown above.

$$2) c) \quad M_d = \frac{-d_{i,d}}{d_{o,d}} = \frac{-d_{i,d}}{d_1}$$

$$M_c = \frac{-d_{i,c}}{d_{o,c}} = \frac{-d_3}{d_2 - d_{i,d}}$$

$$M_{\text{SYS}} = M_d M_c = \frac{d_3 (d_{i,d})}{d_1 (d_2 - d_{i,d})}$$

$$\frac{1}{f_d} = \frac{1}{d_{o,d}} + \frac{1}{d_{i,d}} \Rightarrow \frac{1}{d_{i,d}} = \frac{1}{f_d} - \frac{1}{d_{o,d}} = \frac{d_1 - f_d}{d_1 f_d}$$

$$\Rightarrow d_{i,d} = \frac{d_1 f_d}{d_1 - f_d}$$

$$\Rightarrow M_{\text{SYS}} = \frac{d_3 \left( \frac{d_1 f_d}{d_1 - f_d} \right)}{d_1 \left( d_2 - \left( \frac{d_1 f_d}{d_1 - f_d} \right) \right)}$$

$$= \frac{d_1 d_3 f_d}{d_1 (d_2 (d_1 - f_d) - d_1 f_d)}$$

$$= \frac{\pm d_3 f_d}{d_1 d_2 \mp f_d (d_1 + d_2)} \quad \blacksquare$$

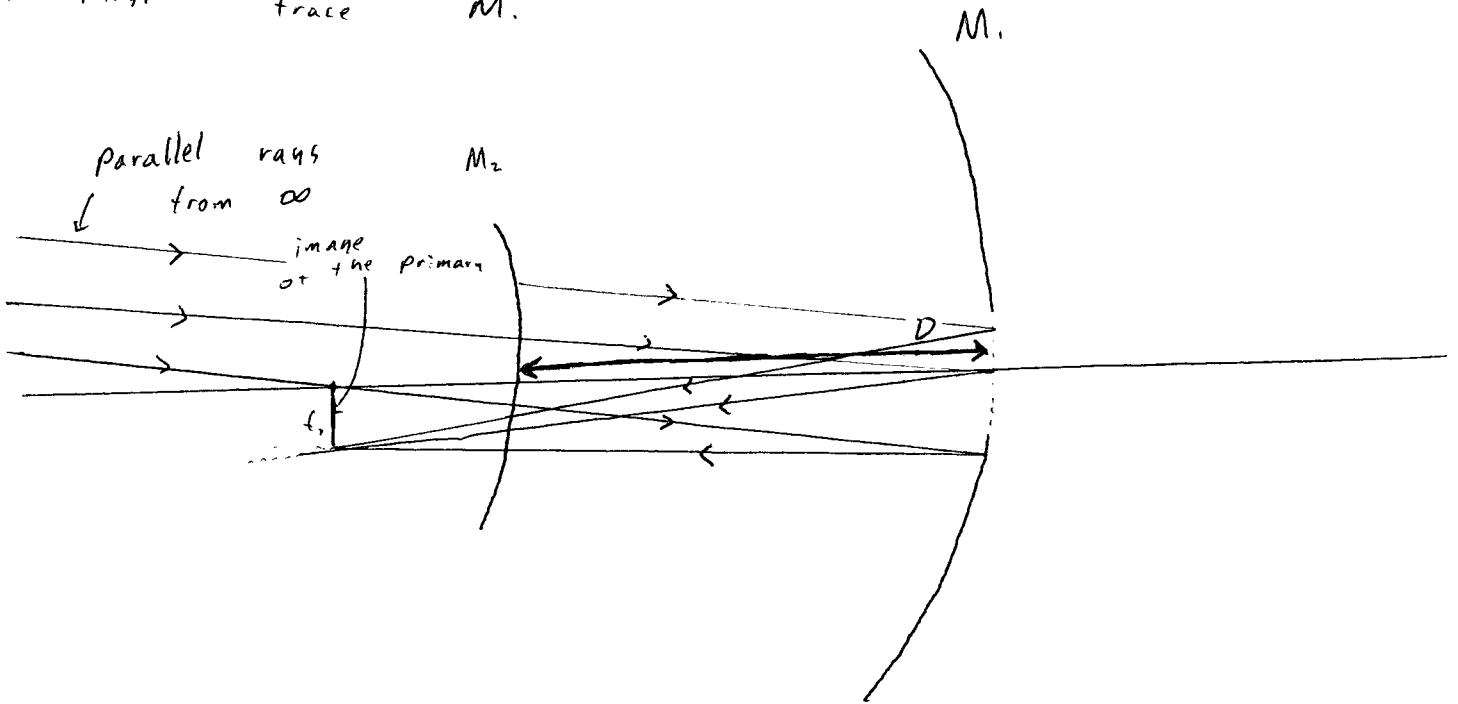
NOTE: Again, due to sign ambiguity for  $f_d$ , internal sign differences were not marked incorrect, provided it was consistent with prior work.

\* Other solutions involving  $f_c$ , using a similar solving process as above, were possible.

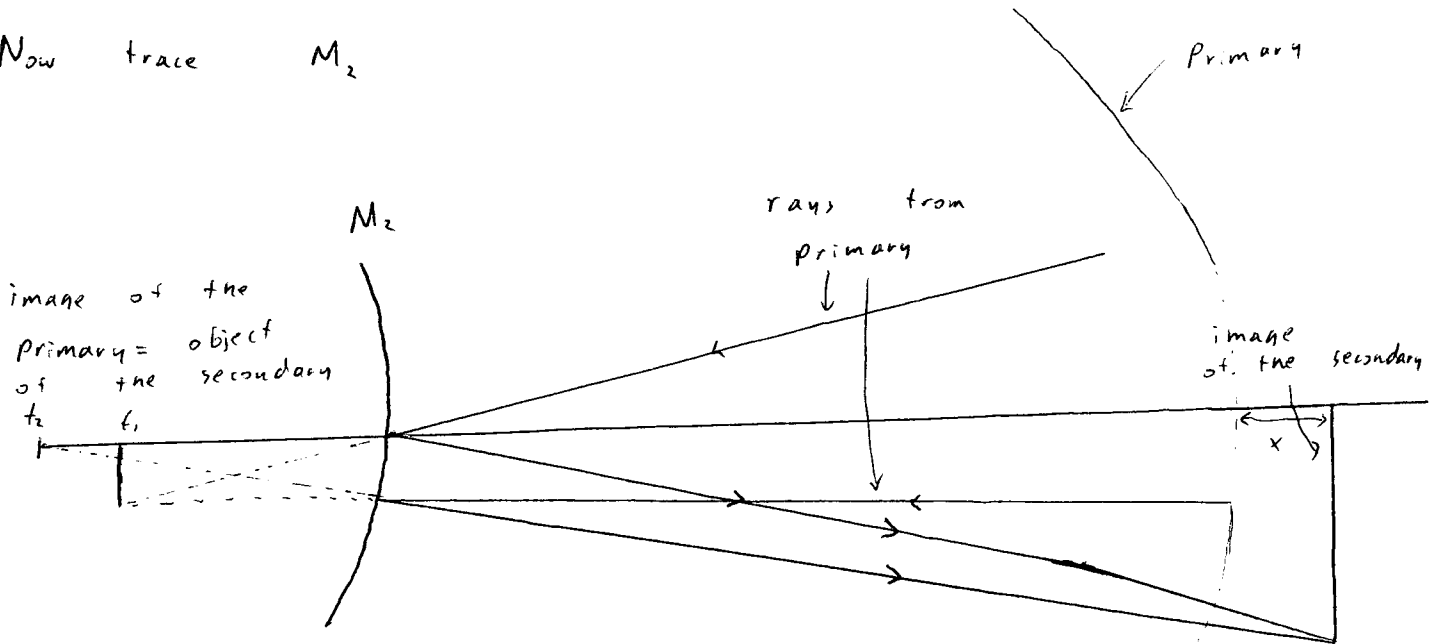
The radii of curvature are given - translate this to a focal length:

$$f_1 = \frac{R}{2} \quad f_2 = -\frac{r}{2}$$

a) First trace  $M_1$ .



Now trace  $M_2$



From this: Image of the Primary: real  
 Object of the secondary: virtual  
 [Image of the secondary is also real]

6) - First locate the image of the primary

$$\frac{1}{d_o} + \frac{1}{d_i} = \frac{1}{f_1} \rightarrow \frac{1}{+\infty} + \frac{1}{d_i} = \frac{1}{f_1} = \frac{2}{R_1}$$

$$\rightarrow f_1 = \frac{R_1}{2}$$

- Next, figure out the object for the secondary

$$|d_o| = \frac{R_1}{2} - D$$

This is a virtual object so  $d_o < 0 \rightarrow$

$$d_o = D - \frac{R_1}{2} = \frac{2D - R_1}{2}$$

$f_2$  is negative!

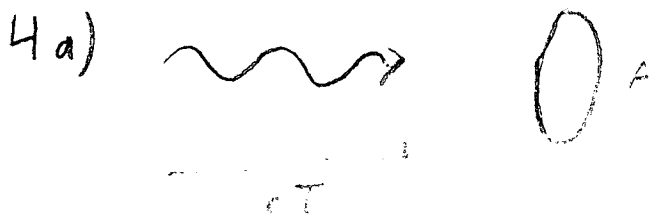
$$\frac{1}{d_o} + \frac{1}{d_i} = \frac{1}{f_2} \rightarrow \frac{2}{2D - R_1} + \frac{1}{d_i} = -\frac{2}{r}$$

$$\frac{1}{d_i} = \left( -\frac{2}{r} - \frac{2}{2D - R_1} \right)$$

$$d_i = \left( \frac{2}{R_1 - 2D} - \frac{2}{r} \right)^{-1}$$

The distance from the primary to the final image is given by

$$x = d_i - D = \left( \frac{2}{R_1 - 2D} - \frac{2}{r} \right)^{-1} - D$$



In a time  $T$ , a volume of  $A c T$  of the wave will hit the sail.  
The energy is related to the energy density by a factor of this volume.

$$U_{\text{abs}} = A c T \langle u \rangle$$

$$= A c T \left[ \frac{1}{2} \epsilon_0 E_0^2 \right]$$

$$E_0 = \sqrt{\frac{2 U_{\text{abs}}}{\epsilon_0 A c T}}$$

4b) The Poynting vector is the power per unit area. At a distance  $D$ , the Poynting vector has constant magnitude on a sphere of surface area  $4\pi D^2$ .

$$P = 4\pi D^2 \langle S \rangle$$

$$= 4\pi D^2 \left[ \frac{1}{2\mu_0 c} E_0^2 \right]$$

$$= 4\pi D^2 \left[ \frac{1}{2\mu_0 c} \frac{2 U_{\text{abs}}}{\epsilon_0 A c T} \right]$$

$$= \frac{4\pi D^2}{A} \frac{U_{\text{abs}}}{T}$$

4c) 
$$-\frac{\partial \vec{B}}{\partial t} = \nabla \times \vec{E}$$

$$= k E_0 \cos(kx - \omega t) \hat{z}$$

$$\vec{B} = \frac{k}{\omega} E_0 \sin(kx - \omega t) \hat{z}$$

$$= \frac{E_0}{c} \sin(kx - \omega t) \hat{z}$$

4d)  $\vec{E}$  (and  $\vec{B}$ ) must be perpendicular to the direction of propagation, which in this case is the  $\hat{x}$  direction. Therefore,  $\vec{E}$  can point anywhere in the  $y$ - $z$  plane.

4e) No. To satisfy the wave equation, a plane wave must be a function of  $(\vec{r} \cdot \vec{v} - \omega t)$ ; otherwise it would change as it propagated.