

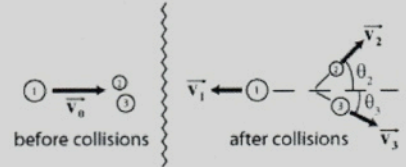
Physics H7A, Fall 2012 Instructor: Professor Adrian Lee  
Midterm Examination #2, Thursday, November 8, 2012

Please do work in your greenbooks. Show your reasoning carefully so that we can be sure that you derived the answer rather than guessing it or relying on memory; in addition, this enables us to give partial credit. You may use one double-sided 3.5 x 5 index cards of notes. Test duration is 90 minutes.

**1 Three ball collision [25 pts. total]**

Ball 1 traveling with velocity  $\vec{v}_0$  collides with ball 2 and ball 3, both of which are initially at rest. The order of the collisions doesn't matter. All three balls have the same mass  $m$ , but their diameters are different. The collisions can be elastic or inelastic, and there is no friction. For each part below, explain your reasoning and be as quantitative as possible. After the collisions:

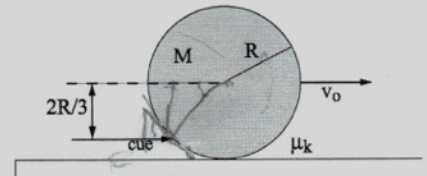
- a) Could ball 1 end up with velocity  $\vec{v}_1 = -\vec{v}_0$ ? [5 pts.]  $v_0 = \frac{v_2 + v_3}{2}$   
 b) Could  $|\theta_2| \neq |\theta_3|$  if ball 1 ends up at rest? [10 pts.]  
 c) If ball 1 ends up going in the opposite direction compared to its initial direction, could all three balls end up with the same speed but going in different directions? [10 pts.]



**2 Billiard Balls [25 pts. total]**

A billiard ball with radius  $R$  initially at rest is given a sharp blow by a cue stick. The force is horizontal and is applied at a distance  $2/3 R$  below the centerline of the ball. The initial speed of the ball after the blow is  $v_0$ , and the coefficient of kinetic friction is  $\mu_k$ . The moment of inertia of a sphere around its center-of-mass is  $I = 2/5 MR^2$ .

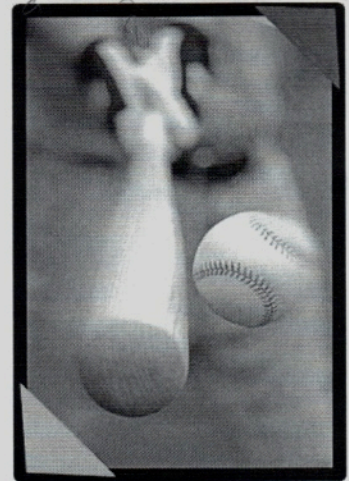
- a) What is the initial angular speed  $\omega_0$ ? Is it clockwise or counterclockwise? [7 pts]  
 b) What is the speed of the ball once it begins rolling without slipping? [6 pts]  
 c) How far does the ball slide before it starts rolling without slipping? [6 pts]  
 d) What is the work done by friction on the ball? [6 pts]



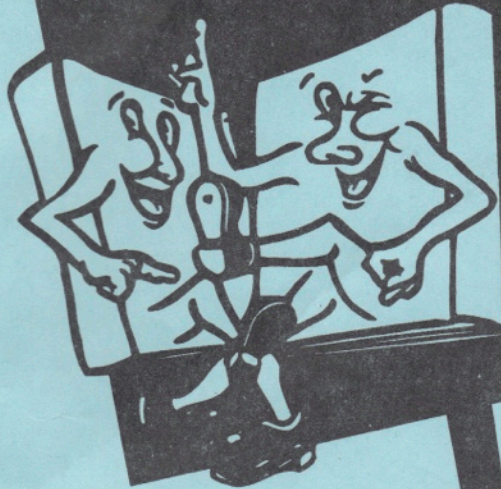
$\tau = \frac{2}{3}FR$   
 $\omega = \frac{v_0}{R}$   
 $\mu_k = \frac{v_0}{R}$

**3 Batter Up! [25 pts. total]**

When a baseball or softball batter hits the ball, the force on the batter's hands depends on where along the bat the ball is struck. The minimum force occurs for one location called the sweet spot. Consider the approximation where the bat is rotating around one fixed point at very end of the bat where the batter is holding the bat. Show that there is a distance  $L_s$  from the pivot point (batter's hands) to the location where the ball hits such that the force perpendicular to the bat's long axis at the batter's hands is zero. You can approximate the bat as a rod of length  $L_B$ . If you require a moment of inertia, please calculate it from scratch.



# Med's



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### EXAMINATION BOOK

Name Kunal Manwaha

Class H7A Section 101

Instructor Adrian Lee

Date 11/8/12 Grade \_\_\_\_\_

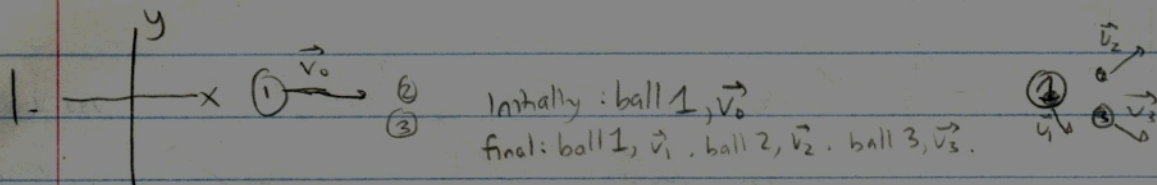
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1	20
2	21
3	8 → 24
T	49 → 65

8 SHEETS  
16 PAGES  
11 x 8.5



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a) In an elastic collision, both energy and linear momentum are conserved.  
 In an inelastic collision, only linear momentum is conserved. Energy is lost.

$$M \cdot v_0 = Mv_1 + Mv_2 + Mv_3 \quad \left. \begin{array}{l} \text{linear} \\ \text{momentum} \\ \text{conservation} \end{array} \right\}$$

$$v_0 = v_1 + v_2 + v_3$$

If  $v_1 = -v_0$ , then:

$$v_0 = -v_0 + v_2 + v_3$$

$$v_0 = \frac{v_2 + v_3}{2}$$

regardless of elasticity,  
~~momentum~~  $E_{\text{final}} \leq E_{\text{initial}}$   
 (no potential energy change)  
 (the collision is not superelastic)

$$\frac{1}{2} M v_0^2 \geq \frac{1}{2} M v_1^2 + \frac{1}{2} M v_2^2 + \frac{1}{2} M v_3^2$$

$$\frac{1}{2} M v_0^2 - \frac{1}{2} M (v_0)^2 \geq \frac{1}{2} M v_2^2 + \frac{1}{2} M v_3^2$$

$$0 \geq \frac{1}{2} M v_2^2 + \frac{1}{2} M v_3^2$$

$$v_2^2 + v_3^2 \leq 0$$

This is not possible,

as  $v_2^2$  and  $v_3^2$  are

both positive things  $\rightarrow$

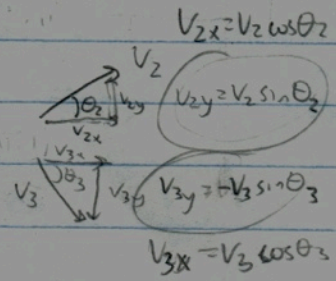
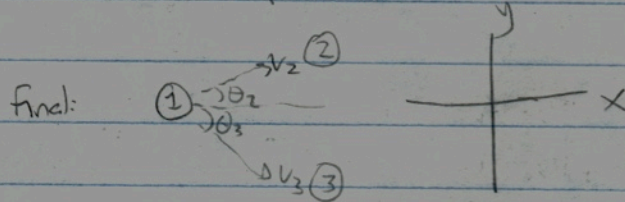
corner case:  $v_2, v_3 = 0$ , then  $v_2^2 + v_3^2 = 0$  ✓

however, this implies

$$v_0 = \frac{v_2 + v_3}{2} = \frac{0}{2} = 0, \text{ but } v_0 \text{ is non-zero.}$$

No,  $\vec{v}_1$  cannot be  $= -\vec{v}_0$ .

b) if ball 1 ends up at rest...



In this collision, total linear momentum is conserved.

$$mV_0 = mV_1 + mV_2 + mV_3$$

In the y direction, there is no initial momentum (ball 1 travels horizontally)

$$(V_{0x} = V_0 \quad V_{0y} = 0 \quad V_{0x}^2 + V_{0y}^2 = V_0^2)$$

$$m(0) = mV_{1y} + mV_{2y} + mV_{3y}$$

$$0 = V_{1y} + V_{2y} + V_{3y} \quad (\text{if ball 1 at rest, } \vec{V}_1 = 0)$$

$$0 = V_{2y} + V_{3y}$$

$$V_{2y} = -V_{3y}$$

$$V_2 \sin \theta_2 = -(-V_3 \sin \theta_3)$$

$$V_2 \sin \theta_2 = V_3 \sin \theta_3$$

$$\frac{V_2}{V_3} = \frac{\sin \theta_3}{\sin \theta_2}$$

total momentum conserved

$$mV_0 = mV_1 + mV_2 + mV_3$$

$$V_0 = V_2 + V_3$$

x-direction

$$mV_{0x} = mV_{1x} + mV_{2x} + mV_{3x}$$

$$V_{0x} = V_{2x} + V_{3x}$$

$$V_0 = V_2 \cos \theta_2 + V_3 \cos \theta_3$$

$$\frac{1 - \cos \theta_3}{1 - \cos \theta_2} = \frac{\sin \theta_3}{\sin \theta_2}$$

$$V_2 + V_3 = V_2 \cos \theta_2 + V_3 \cos \theta_3$$

$$V_2 (1 - \cos \theta_2) = V_3 (1 - \cos \theta_3)$$

$$\sin \theta_2 - \sin \theta_2 \cos \theta_3 = \sin \theta_3 - \sin \theta_3 \cos \theta_2$$

$$\frac{V_2}{V_3} = \frac{1 - \cos \theta_3}{1 - \cos \theta_2}$$

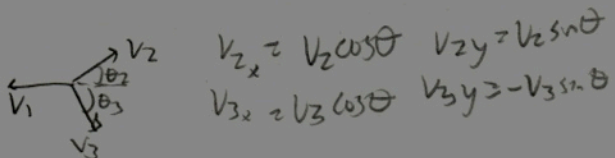
$$\sin \theta_2 - \sin \theta_3 = \sin(\theta_2 - \theta_3)$$

if  $\theta_2 = \frac{\pi}{2}$  solution works!

if  $\theta_3 = 0$   $|\theta_3|$  need not =  $|\theta_2|$

Yes,  $|\theta_2| \neq |\theta_3|$  is possible

1c.



If  $v_1 < 0$ , all balls same speed, different directions?

$$\text{Let } -v_1 = v_2 = v_3 = -v_n = v_n$$

x direction

$$mv_0x = mv_0 = mv_{1x} + mv_{2x} + mv_{3x}$$

$$v_0 = -v_n + v_n \cos \theta_2 + v_n \cos \theta_3$$

$$v_{3y} = (-\sin \theta_3) v_3$$

y direction

$$0 = mv_{1y} + mv_{2y} + mv_{3y}$$

$$v_{2y} = -v_{3y}$$

$$v_n \sin \theta_2 = v_n \sin \theta_3$$

$$\sin \theta_2 = \sin \theta_3$$

$$\frac{1}{2} m v_0^2 \geq \frac{1}{2} m v_1^2 + \frac{1}{2} m v_2^2 + \frac{1}{2} m v_3^2$$

$$v_0^2 \geq v_1^2 + v_2^2 + v_3^2$$

$$v_n^2 (\cos \theta_2 + \cos \theta_3 - 1)^2 \geq 3 v_n^2$$

$$(\cos \theta_2 + \cos \theta_3 - 1)^2 \geq 3$$

(Energy is not gained, as per professor)

This is impossible.

This, contradiction.

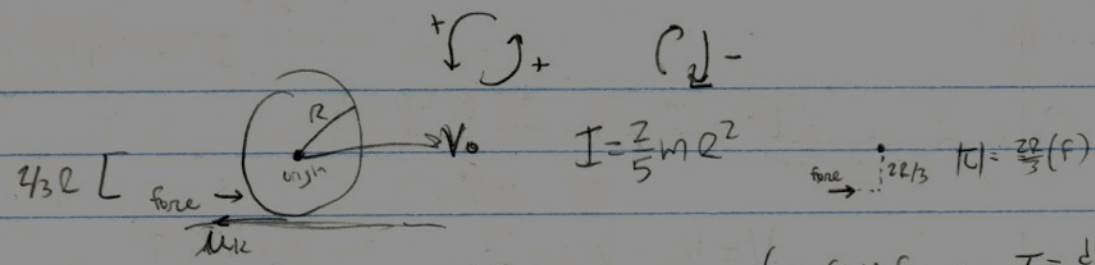
Thus, no, the balls

cannot travel in

same speed @ different directions

10

2.



torque =  $R \times F = \left(\frac{2}{3}R\right)(F)$  (in COM frame:  $\tau = \frac{dL}{dt}$ )

$\frac{2}{3}RF = I\alpha$

$\alpha = \frac{\frac{2}{3}RF}{\frac{2}{5}mR^2} = \frac{5}{3} \frac{F}{mR}$

$v_0 = \int_0^{t_0} a dt$   
initially at rest

$v_0 = \int_0^{t_0} \frac{F}{m} dt = v_0$

$\omega_0 = \int_0^{t_0} \frac{5}{3} \frac{F}{mR} dt = \frac{5}{3} \frac{1}{R} \int_0^{t_0} \frac{F}{m} dt = \frac{5}{3} \frac{1}{R} (v_0)$   
initially at rest  $\omega_i = \int_0^{t_0} \alpha dt$

a)  $\omega_0 = \frac{5}{3} \frac{v_0}{R}$  counter-clockwise

b) When rolling without slipping:  $v_{cm} = -R\omega$

that's why force  
is added as positive

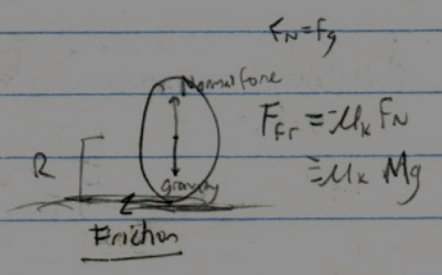
$v = v_0 + \int_0^{t_1} \frac{F}{m} dt$   
 $= v_0 - \int_0^{t_1} \mu_k g dt$   
 $= v_0 - \mu_k g (\Delta t)$

$\omega = \omega_0 + \int_0^{t_1} \alpha dt$   
 $= \omega_0 + \int_0^{t_1} \frac{5}{2} \frac{\mu_k g}{R} dt$   
 $= \omega_0 - \frac{5}{2} \frac{\mu_k g}{R} (\Delta t)$

$v = -R\omega$

$(v_0 - \mu_k g (\Delta t)) = -R \left( \omega_0 - \frac{5}{2} \frac{\mu_k g}{R} (\Delta t) \right)$   
 $= \frac{5}{2} \mu_k g (\Delta t) - R\omega_0$

$v_0 + R\omega_0 = \frac{7}{2} \mu_k g (\Delta t)$   $\Delta t = \frac{2}{7} \frac{(v_0 + R\omega_0)}{\mu_k g}$  +6



torque =  $|F_{fr} R| = I\alpha$

$\mu_k Mg R = \frac{2}{5} MR^2 \alpha$   
 $\alpha = \frac{5}{2} \frac{\mu_k g}{R}$  (clockwise)

$\omega_{ball} = \omega_0 - \frac{5}{2} \frac{\mu_k g}{R} (\Delta t)$   
 $= \omega_0 - \frac{5}{7} \left( \frac{v_0}{R} + \omega_0 \right)$   
 $= \frac{2}{7} \omega_0 - \frac{5}{7} \frac{v_0}{R}$

$v_{ball} = v_0 - \mu_k g (\Delta t)$   
 $= v_0 - \frac{2}{7} (v_0 + R\omega_0)$   
 $= \frac{5}{7} v_0 - \frac{2}{7} R\omega_0$   $\omega_0 = \frac{5}{3} \frac{v_0}{R}$

c)  $\Delta d = v_0 \Delta t$       $\Delta t = \frac{2}{7} \left( \frac{v_0 + 2\omega_0}{\mu_k g} \right)$

$V = v_0 - \mu_k g \Delta t$       $a = \frac{F}{m} = -\mu_k g$

$$\Delta d = \frac{V_f^2 - v_0^2}{2a} = \frac{\left(\frac{5}{7}v_0 - \frac{2}{7}2\omega_0\right)^2 - v_0^2}{2(-\mu_k g)} = \frac{\frac{25}{49}v_0^2 - \frac{20}{49}v_0 2\omega_0 + \frac{4}{49}R^2\omega_0^2 - v_0^2}{-2\mu_k g}$$

$$\Delta d = \frac{24v_0^2 + 20v_0 2\omega_0 - 4R^2\omega_0^2}{98\mu_k g}$$

$\omega_0 = \frac{5}{3} \frac{v_0}{R}$

$$\Delta d = \frac{24v_0^2 + 20\left(\frac{5}{3}\right)v_0^2 + 4\left(\frac{5}{3}\right)^2 v_0^2 R^2}{98\mu_k g} = \left(\frac{v_0^2}{98\mu_k g}\right) \left(24 + \frac{100}{3} - \frac{100}{9}\right)$$

d) work = ~~initial KE - final KE~~  $F(\Delta d)$   
by friction

$F = -\mu_k Mg$       $\Delta d =$  (see above)

not quite, ball is rolling as well.

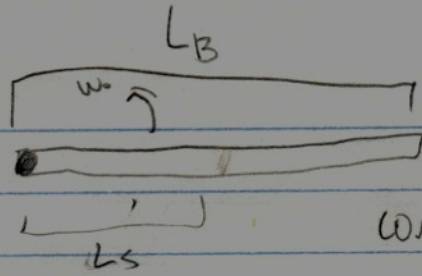
$$\text{work} = -M \frac{24v_0^2 + 20v_0 2\omega_0 - 4R^2\omega_0^2}{98}$$

(work is negative because  $\vec{F}$  is negative and  $\Delta d$  is positive)

$$\text{work} = -M \left(\frac{v_0^2}{98}\right) \left(24 + \frac{100}{3} - \frac{100}{9}\right)$$

21  
25

3.



Initially: constant  $\omega_0$

COM:  $\frac{L_B}{2}$

Moment of inertia of a bat:

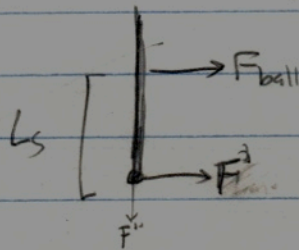
$$|L| = R \times P = R m v = \int_0^{L_B} m R^2 \omega dR = \frac{1}{3} m R^2 \omega \Big|_0^{L_B} = \frac{1}{3} m L_B^2 \omega = I \omega$$

$$\frac{1}{3} m L_B^2 \omega = I \omega$$

$$I = \frac{1}{3} m L_B^2$$

Traveling @ constant  $\omega_0$

then:



$$P = \int dp = \int F dt = \int (F^i + F_{ball}) dt$$

$$m v_f - m v_0 = -m v_0 = \int_{t_0}^{t_f} F^i dt = \int_{t_0}^{t_f} F_{ball} dt$$

If hinge (hands) is origin,  $|T| = |R \times F| = L_S F_{ball}$  (clockwise)

also @ fixed pts:

$$T = \frac{dL}{dt} \text{ (fixed pts)}$$

$$T = I \alpha \quad \alpha = \frac{T}{I} = \frac{L_S F_{ball}}{\frac{1}{3} m L_B^2}$$

$$\omega_f = 0$$

$$\omega_i = \omega_0$$

$$\omega_f = 0 = \omega_0 - \int \frac{3 L_S}{m L_B^2} F_{ball} dt$$

$$\omega_f = \omega_i + \alpha dt$$

$$-\int F_{ball} dt + m v_0 = \int_{t_0}^{t_f} F^i dt$$

$$m v_0 - m v_0 \left( \frac{2 m L_S}{3 L_B} \right) = \int_{t_0}^{t_f} F^i dt$$

$$\omega_0 = \frac{3 L_S}{m L_B^2} \int F_{ball} dt$$

$$\int F_{ball} dt = \frac{m L_B^2}{3 L_S} \omega_0 = \frac{2 m L_B}{3 L_S} v_0$$

$$v_{cm} = \omega \left( \frac{L_B}{2} \right)$$

$$v_0 = \omega_0 \left( \frac{L_B}{2} \right)$$

For  $F^i = 0$  then  $\left[ \frac{L_B}{L_S} = \frac{3}{2} \right] L_S = \frac{2}{3} L_B$  when  $L_S = \frac{2}{3} L_B$   $F^i = 0$  (no force on batter's hands)



