

Your Name: _____

UNIVERSITY OF CALIFORNIA AT BERKELEY

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Department of Electrical Engineering
and Computer Sciences



SANTA BARBARA • SANTA CRUZ

CS 150 - Spring 1996
Prof. A. R. Newton

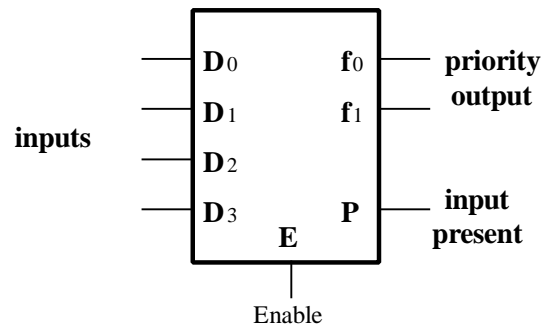
(1)	/20
(2)	/20
(3)	/20
(4)	/20
TOTAL	/80

Quiz 2

Room 10 Evans Hall, 2:10pm Tuesday April 2
(Open Katz only, Calculators OK, 1hr 20mins)

Include all final answers in locations indicated. Use space provided for all working and state all assumptions. If necessary attach additional sheets by staple at the end. BE SURE TO WRITE YOUR NAME ON EVERY SHEET.

- (1) You are to design a **four-input priority encoder**, shown below, such that when two inputs, D_i and D_j , are high simultaneously, D_i has priority over D_j when $i > j$. The encoder produces a binary output code ($f_1 f_0$) corresponding to the input that has the highest priority. The circuit should also have an enable input, E , such that ($f_1 f_0$) are set to (00) when E is low, and an output P which indicates the presence of data (1's) on any of the inputs.



- (a) Show a **truth-table** for the priority encoder, in terms of D_0 to D_3 only, and derive the **logic equations for f_0 and f_1** . Express the logic equations using a **minimum number of literals**.

1(a) (10pts)

$f_0 =$ _____

$f_1 =$ _____

(b) Draw a **schematic diagram** for the entire priority encoder, including output P and input E in the schematic, using a **minimum number of NAND, OR, and inverter** gates only. Assume **complements are not available**.

1(b) (10pts)

Additional space for Problem 1

Your Name: _____

(2) (a) For the following state table, where x is the input and Z is the output:

PS	NS		Z
	$x=0$	$x=1$	
A	B	C	0
B	A	C	0
C	D	C	0
D	D	E	1
E	A	F	0
F	B	G	0
G	A	E	0

- (i) Use an **implication table** to identify and eliminate all redundant states. **Show your final implication table and the state table with no redundancy.**
- (ii) Show a **state graph** for the final irredundant machine. Include all information on the graph, including inputs and outputs.

2(a) (10pts)

Your Name: _____

(3) This problem concerns a base-(-2) (base-(minus-two)) adder. In CS150, we only considered number systems with positive bases (in particular, the binary, or base-2, system). For example, in a base-3 system, the number $ABCD_3$ is equal to:

$$ABCD_3 = A*3^3 + B*3^2 + C*3^1 + D*3^0.$$

So for a base-(-2) system, $EFGH_2$ would be computed using:

$$EFGH_2 = E*(-2)^3 + F*(-2)^2 + G*(-2)^1 + H*(-2)^0$$

(a) Convert the following decimal numbers to base-(-2). Use as many bits as you need.

3(a) (8pts)

$5_{10} = \text{_____}_{-2}$

$6_{10} = \text{_____}_{-2}$

$-7_{10} = \text{_____}_{-2}$

$11_{10} = \text{_____}_{-2}$

(b) For the purpose of this problem, we define a number system as *contiguous* if, given any two integer values m and n which can be represented in the number system, there exists no integer value x , with $m < x < n$, that cannot be represented in the system. For example, a 1-bit decimal system is contiguous. It can represent the counting numbers 0-9, and there are no numbers in between 0 and 9 which cannot be represented using one decimal digit. The binary number system (base 2) is also contiguous.

(i) Is a four-bit base-(-2) system contiguous?

(ii) What are the maximum and minimum values (in decimal) that can be represented by a four-bit base-(-2) system?

(iii) Is an n-bit base-(-2) system contiguous, where n is any positive integer? Justify your answer.

3(b) (6pts)

(i) _____

(ii) **Maximum**₁₀ = _____ **Minimum**₁₀ = _____

(iii) _____

(c) Add the following numbers in base-(-2). Pay close attention to the carry-in and carry-out aspects because they are important in Part (d)

3(c) (2pts)

$$001110_{-2} + 001111_{-2} = \text{_____}_{-2}$$

(d) Draw a truth table for a one-bit slice of a base-(-2) adder. Assume one bit of carry-in. You must determine the specification for the carry-out.

3(d) (4pts)

Additional space for Problem 3

Your Name: _____

(4) (a) For the two-input primitive flow table shown on the right, obtain the **merged flow table** by merging states to produce a table with the **minimum possible number of rows**. Show your merger diagram (graph). Assume all outputs are the same value. **Do not attempt to reduce the table** by eliminating equivalent states first; all states *must* appear in your final solution.

X1 X2			
00	01	11	10
①	5	6	2
1	-	-	②
-	5	③	2
④	5	3	-
-	5	⑥	2
4	⑤	-	-

4. (a) (10pts)

Merger diagram and minimum-row merged flow table

Additional space for Problem 4(a)

(4) (b) Obtain a **race-free state assignment** for the merged flow table shown on the right (*not* related to part 4(a)) using **as few additional states as possible**. List all adjacency constraints. Show all steps and your final state-codes. (Hint: three state variables are required.)

X1 X2			
00	01	11	10
① 7	② ⑥	3 ③	4 5
⑦ 7	6 2	⑧ 3	④ ⑤

4. (b) (10pts)

Additional space for Problem 4(b)