

## CS 150, Spring 1993

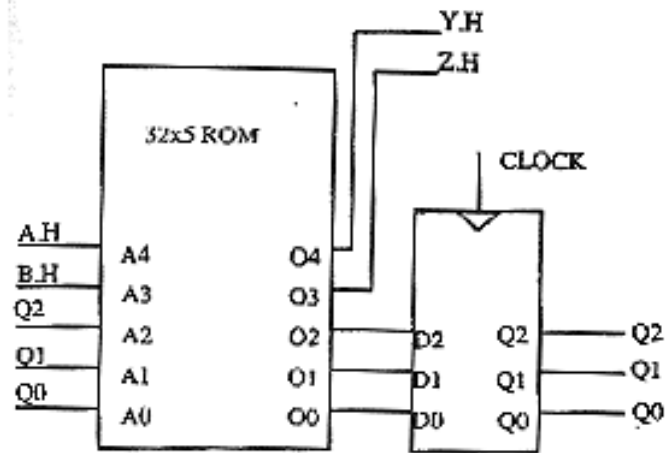
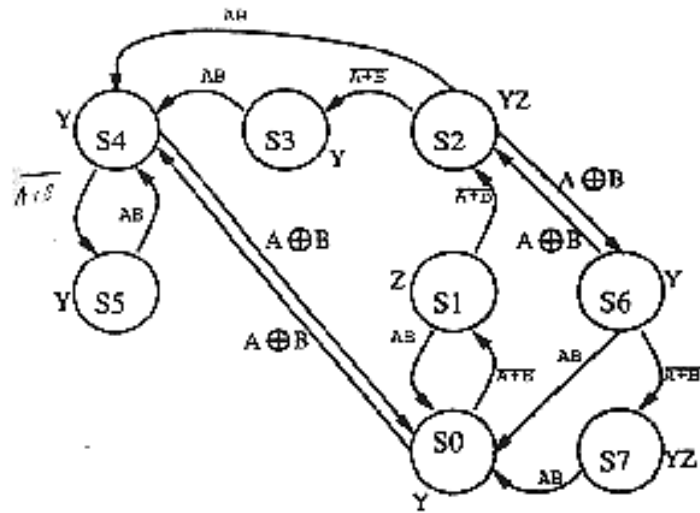
### Quiz #2

#### Problem #1

**1. (25 pts)** List the ROM contents in **hexadecimal** to implement the Moore type FSM shown below. The inputs A, H and B.H are synchronized. The states are assigned in numerical order, e.g. for state S4, Q2Q1Q0=100. (Follow normal state diagram assumptions: an output is not asserted if it is not listed, holding in the same state is implicit, etc.)

Fill in ROM contents in hexadecimal. (Binary answers will receive no credit):

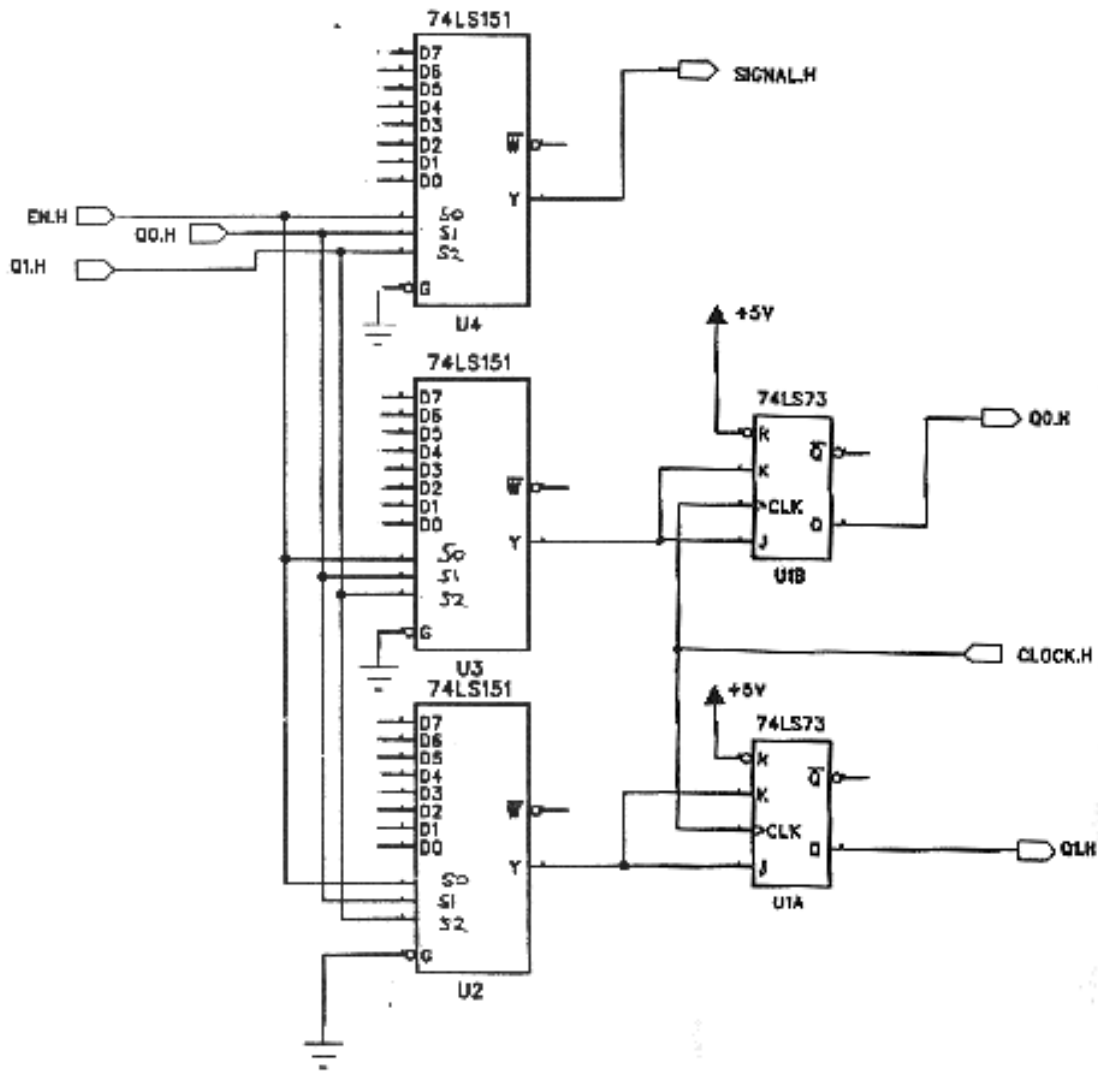
Address Data	Address Data	Address Data	Address Data
0	8	10	18
1	9	11	19
2	A	12	1A
3	B	13	1B
4	C	14	1C
5	D	15	1D
6	E	16	1E
7	F	17	1F



**Problem #2**

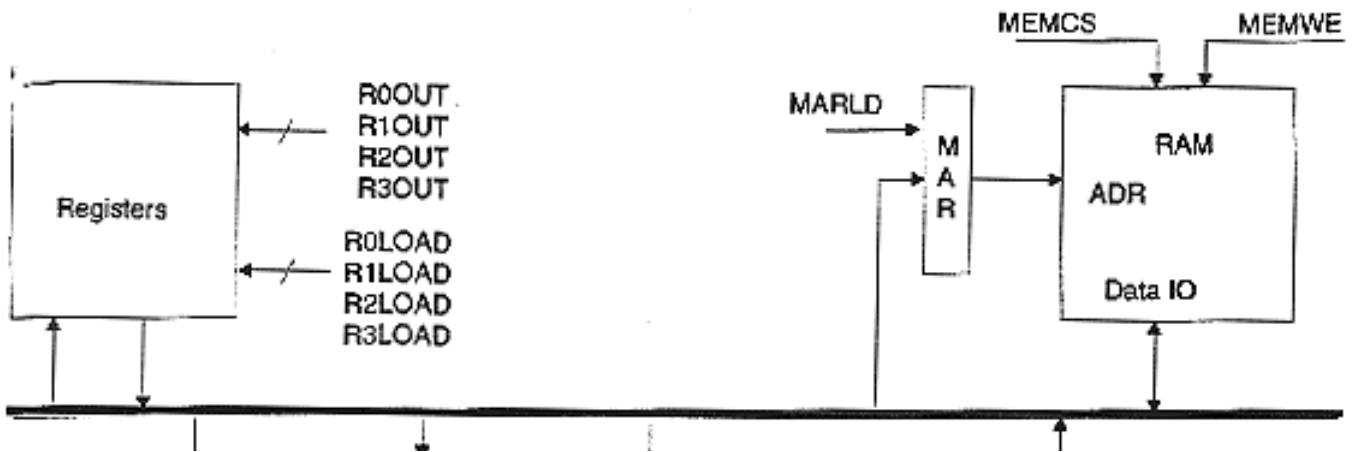
2. (15 pts) You are given the state table for an FSM and a partial schematic for the state machine. Complete the design of state machine by adding wires and gates as necessary to the multiplexer inputs. Do not make any other changes to the circuit.

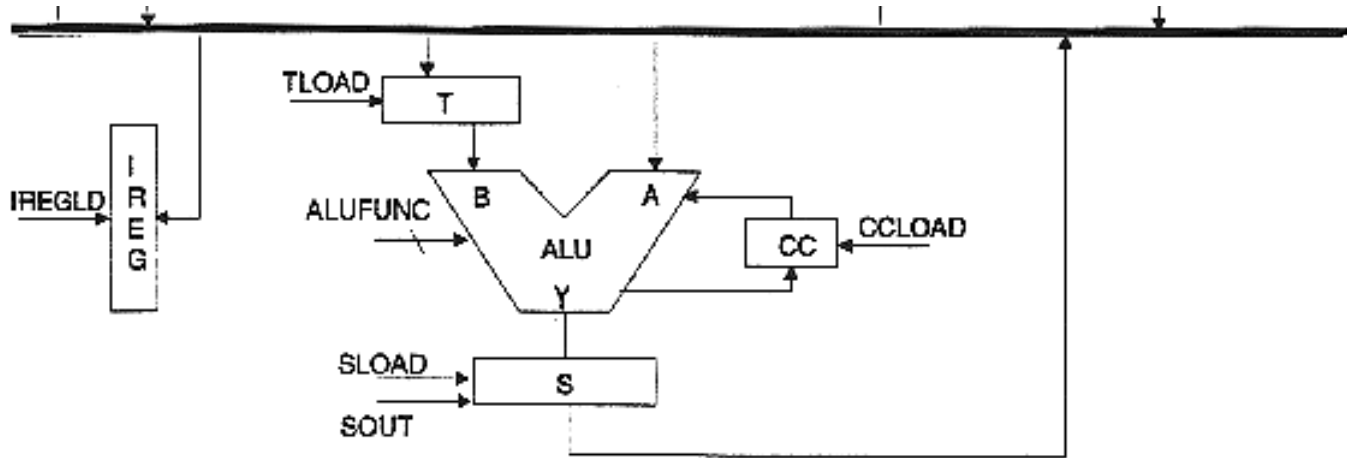
Present State Q1 Q0	Input EN	Output SIGNAL	Next State Q1 Q0
0 0	0	1	0 0
0 0	1	1	0 1
0 1	0	0	0 0
0 1	1	0	1 1
1 0	0	1	1 1
1 0	1	0	0 0
1 1	0	1	1 0
1 1	1	0	1 1



**Problem #3**

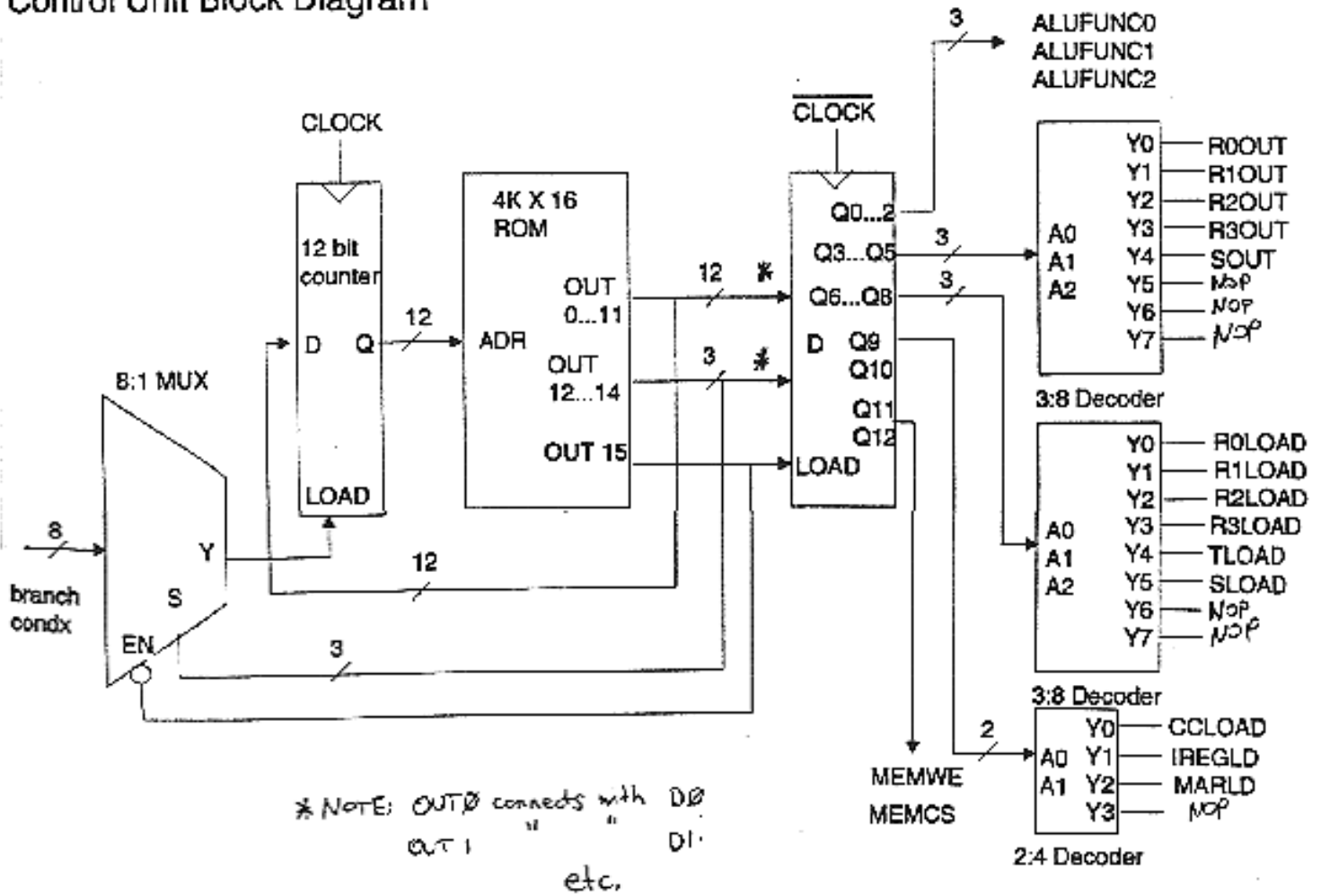
**3. (25 pts)** This problem refers to the computer data path and control unit shown below. Assume that all registers in the data path section are run from the same CLOCK used in the control unit. You may assume that all control signals are asserted high, and that all registers in the data path have synchronous loads. The table below shows a portion of the micro-program (in symbolic form) stored in the 4Kx16 ROM in the control unit. (An x represents a don't care combination of bits, and a NOP is an abbreviation for no operation).





Data Path Block Diagram

Control Unit Block Diagram



micro-PC address	OUT 15	OUT12 MEMCS	OUT11 MEMWE	OUT9..10 load grp 1	OUT6..8 load grp 2	OUT3..5 output enab	OUT0..2 ALU func
0x20	1	0	0	NOP	SLOAD	R3OUT	A plus 1
0x21	1	0	0	MARLD	NOP	R2OUT	x
0x22	1	1	1	NOP	NOP	SOUT	x

0x23	1	0	1	NOP	NOP	SOUT	x
0x24	1	0	0	NOP	SLOAD	R2OUT	A plus 1
0x25	1	0	0	NOP	R2LOAD	SOUT	x
0x26	1	0	0	MARLD	NOP	R3OUT	x
0x27	1	1	0	NOP	R3LOAD	NOP	x
0x28	1	0	0	NOP	NOP	NOP	x

**ALU function table:**

ALU operation	ALU code	ALU operation	ALU code
Y = A plus B	000	Y = A	100
Y = A plus B plus carry	001	Y = 0	101
Y = A plus 1	010	Y = 1	110
Y = A minus 1	011	Y = -1	111

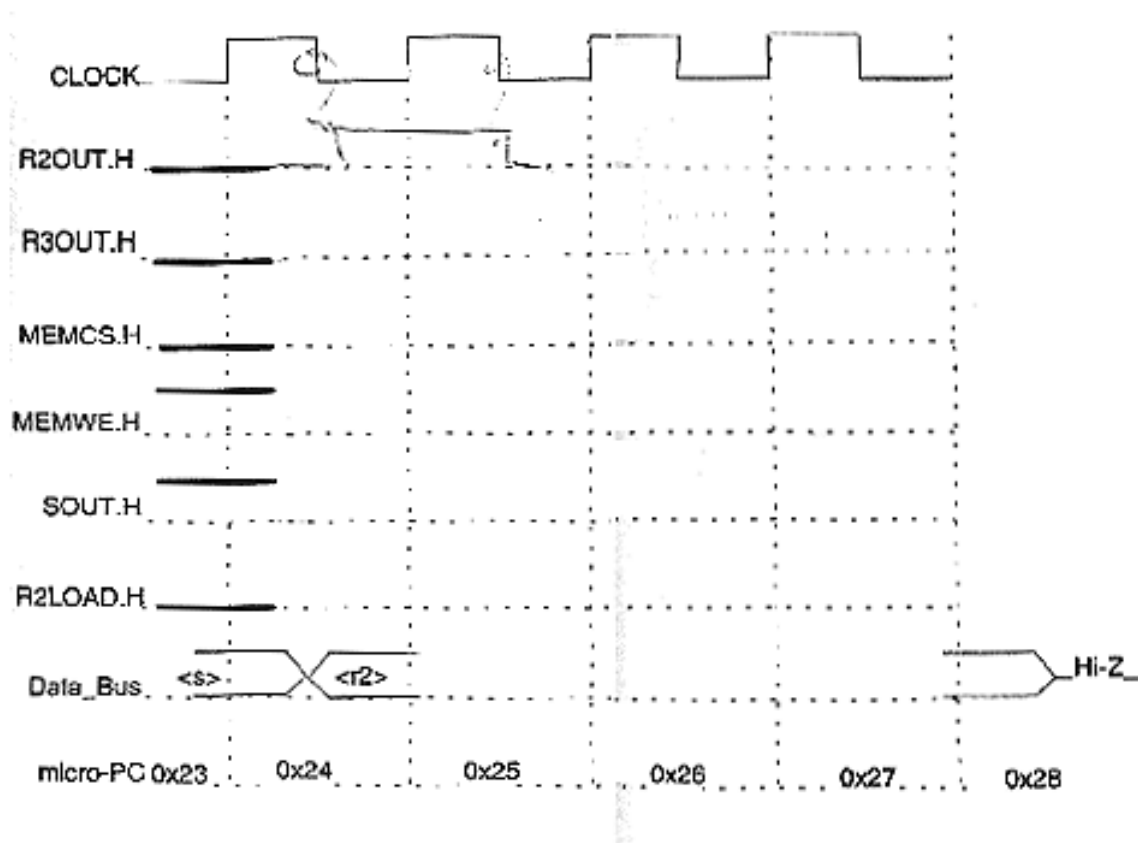
**3a.** Determine the register transfer description for the micro-operations corresponding to each line of the micro-program listed above, and fill in the following table:

**Register Transfer Description of Microprogram**

micro-PC address	register transfer description
0x20	
0x21	
0x23	
0x24	
0x25	
0x26	
0x27	

**3b.** If R3 is the CPU program counter, and R2 is used as the stack pointer, describe, in 10 words or less, the computer instruction corresponding to the above micro-program:

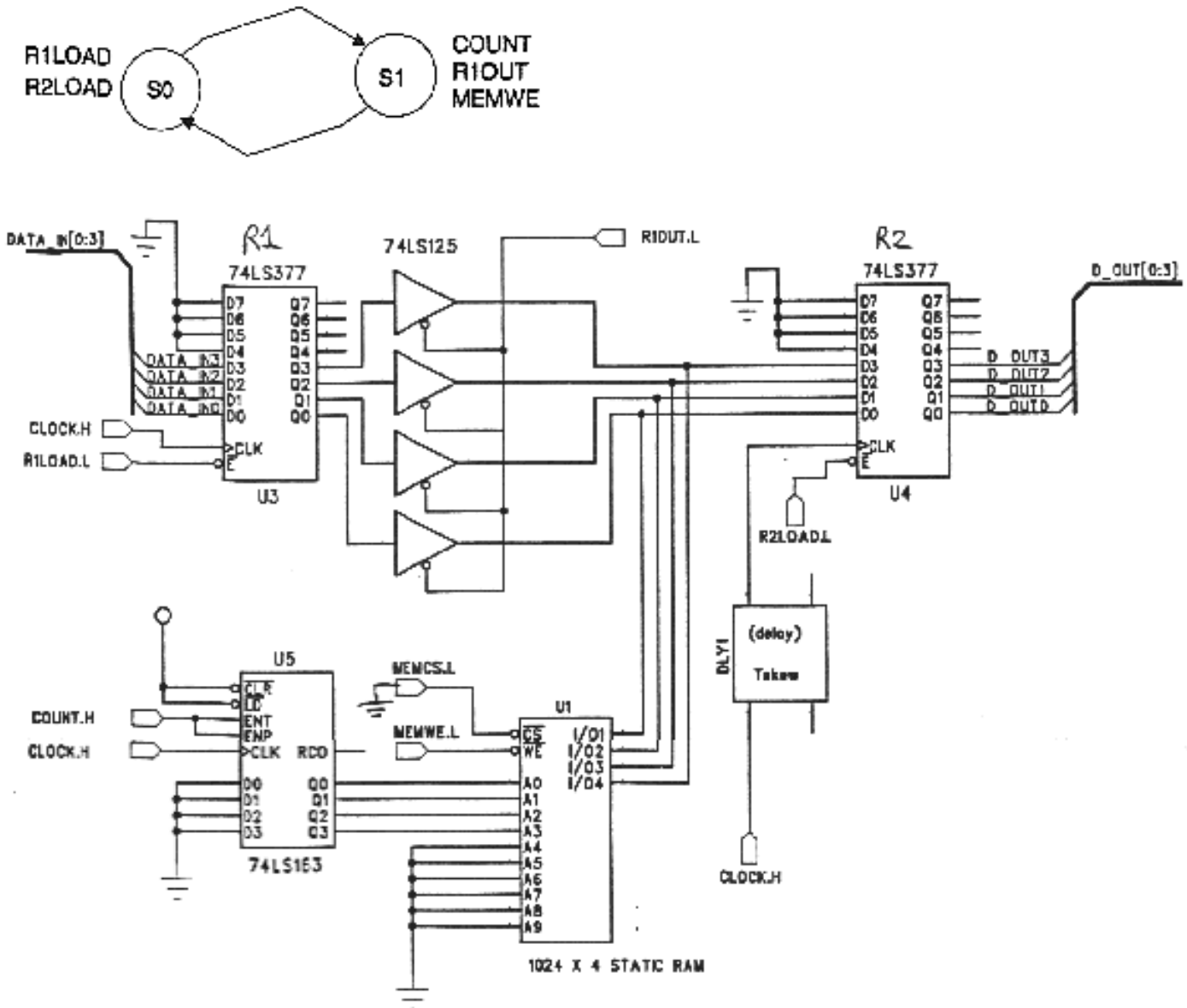
**3c.** Complete the timing diagram for the micro-instructions 0x24 through 0x27 (defined in table above). For the Data\_Bus, show when the bus is tri-stated, and table what is on the bus, e.g. "r2".



#### Problem #4

4. (25 pts) You are given the following data path consisting of a random access memory, two registers, and a 4 bit counter. A Moore type FSM controller (shown below) driven from **CLOCK.H** generates control signals, which are asserted tFSM after the rising edge of the clock. Timing parameters are given in the table below. Given:  $t_{countmax} > t_{FSM} > t_{DQmax}$ .

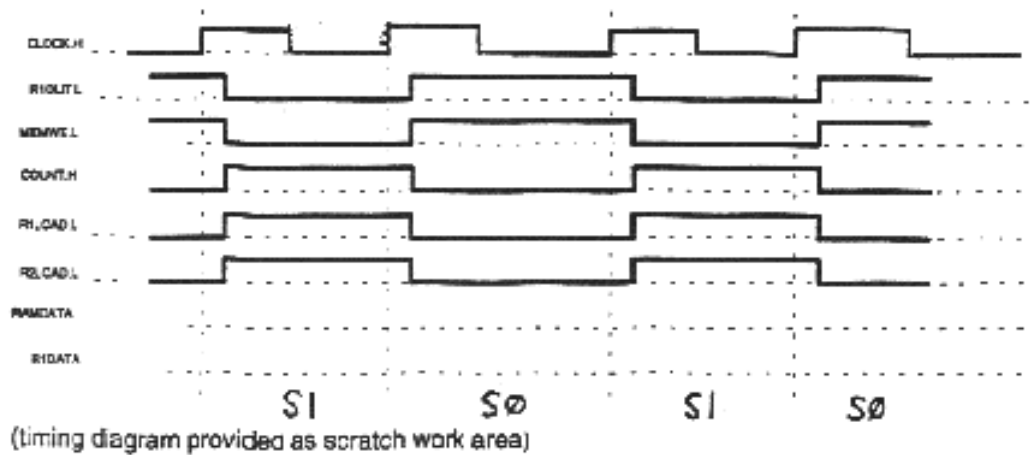
Symbols	Explanations
tclock	clock period
tskew	clock skew to R2
tsetup, thold	setup and hold times for '377
tDQmax, tDQmin	max. and min. prop. delay from rising edge of clock to Q valid
tZAmx, tZAmin	max. and min. time for '125 to become active (= propagation delay)
tAZmax, tAZmin	max. and min. time for '125 to become tri-state
tcountmax, tcountmin	time from rising edge of clock to '163 outputs
tread	time from CS asserted and address valid until RAM data out valid
tWEZmax, tWEZmin	time from write enable asserted to RAM data out tri-stated
twrite, twritehold	min. time for WE after data is valid, data hold time after WE not asserted



Answer each part independently. The operation of the RAM is similar to the 2114 studied in lab 5. The control signal MEMCS.L is always asserted.

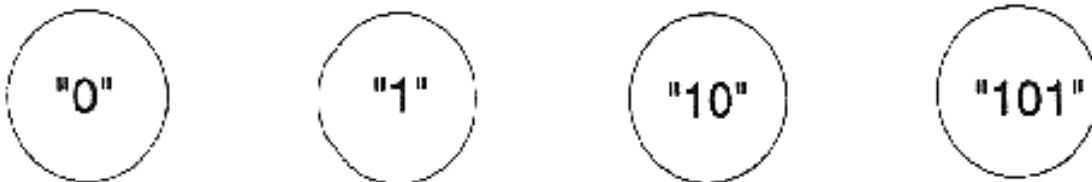
- a. Explain, using register transfer notation, the data transfers taking place in each clock cycle.
- b. What is the minimum  $t_{clock}$  for R2 to be correctly written with the contents of R1?  
 $t_{clock} > \underline{\hspace{2cm}}$  ?
- c. What is the minimum  $t_{clock}$  for R2 to be correctly written with the contents of RAM?  
 $t_{clock} > \underline{\hspace{2cm}}$  ?
- d. What conditions must be satisfied to ensure that thold for R2 is not violated?  
 $thold < \underline{\hspace{2cm}}$  ?
- e. What conditions must be satisfied to ensure that the hold time for the RAM is not violated during the write cycle?  
 $twrithold < \underline{\hspace{2cm}}$  ?

f. There is a potential bus conflict at the beginning of a memory write cycle if the RAM output becomes tri-stated too late. What condition must be satisfied to avoid a bus conflict at this time?



### Problem #5

5. (10 pts) Design the state diagram for a Mealey FSM with synchronized input W.H and output Y.H. The output Y should be asserted for one clock cycle whenever the sequence 1011 has been input on W. Note that the patterns may be overlapping, e.g.  $W = \dots 1011011000\dots$  should generate  $Y = \dots 0001001000\dots$ . The machine should start assuming that a "0" has already been input.



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